



BOWLS SOUTH AFRICA

MODUS OPERANDI

FOR THE

UNDER 20

NATIONAL CHAMPIONSHIPS

August 2017

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NB: THIS MODUS OPERANDI MUST BE READ IN CONJUNCTION WITH THE STANDARD PROCEDURES FOR STAGING TOURNAMENTS AND CHAMPIONSHIPS HEREINAFTER REFERRED TO AS THE PROCEDURE

1. TITLE

1.1 The title for these tournaments, hereinafter referred to as the Under 20 National Championships and shall be prefixed with the sponsor's name, where applicable.

2. TOURNAMENT COMMITTEE

2.1 The Host District in conjunction with the Bowls South Africa Marketing and Membership Standing Committee, must nominate a Tournament Committee, of not more than six members. (Three from the District and three from the M&MNSC.), who shall be responsible for organising both the Under 15 and Under 20 Championships. All other aspects shall be as set out in Section 5 of the Standard Procedures.

3. ENTRIES

3.1 Bowls SA shall call for entries at least seven months before the scheduled opening day of the Tournament.

3.2 Each District affiliated to Bowls SA shall be entitled to an unrestricted number of team entries for the Under 20 Championships. Each team to consist of four players in any combination of male and female players. No more than one Reserve per team will be allowed. It is expected that a Manager, and where considered necessary an Assistant Manager, will accompany the teams.

4. PLAYER ELIGIBILITY/LOAN PLAYERS

- 4.1 All players under the age of 20 are eligible for selection to participate in this Championship. [including those who have reached the age of 20 within the year of the tournament].
- 4.2 There is no restriction on Under 15 players participating in the Under 20 Championships
- 4.3 The Team Manager must ensure that standard indemnity form is signed and submitted on registration for each player who is under the age of 18 at the start of the tournament
- 4.4 Loan Players: Where a District experiences vacancies in their teams, they may loan players from other Districts, with the consent of the loan player's home District.
This can only be done if a District cannot field a full team or teams.
- 4.5 The team shall be entered in the name of the District whose members are in the majority

5. DRAW

- 5.1 Bowls SA will prepare the Draw, arrange method of play and will publish the draw with copies to the Tournament Committee, who shall allocate rinks.

6. CONDITIONS OF PLAY

- 6.1 The Tournament shall be run in sections. Bowls SA will decide on the composition of each section as soon as the entries have closed.
- 6.2 Play will proceed on a league basis with all teams in the same section playing each other. The playoffs for the finals will be decided by Bowls SA and are dependent on the number of sections and the playing time available. There will be no playoff for the bronze medal positions as both teams will receive will receive bronze medals.

Any amendments will be at the discretion of Bowls South Africa, who reserve the right to change the format based on

the number of entries received. These changes to be contained in the specific Conditions of Play for that year's event

6.3 Duration of Game and Bell Rule

The time limit per game is two and a quarter hours.

A bell will ring to announce the commencement of play

A warning bell will ring after two hours and a final bell after two and quarter hours to stop play. The last end must be completed. (refer to 6.2 for changes of format)

- 6.4 Each Manager shall be required to complete a Team Declaration Form (Form "A") before the commencement of the Tournament, listing the full names of the players, reserves, if any, together with their Bowls SA membership numbers, if applicable, This must be done as soon as the sides report to the playing venue. [Only one reserve per team will be allowed].

6.5 Reserves

If a team player has to withdraw during a game for legitimate reasons he/she may be replaced by a registered reserve if available. The reserve may skip.

6.6 Substitutes

As it is unlikely that a substitute will be available and in the interest of the tournament and players, a reserve from another team may be used as a substitute, with the consent of the Tournament Committee and the Manager of the reserve's team. This player may return to their team for future games. The substitute may not skip.

6.7 Withdrawal during the Event

Should a team withdraw at any time after commencement with or without the consent of the Controlling Body, all their completed results up to the point of withdrawal shall stand. That game and the remainder of the games shall be forfeited. The opposing teams for that and the remaining un-played games shall be allocated three points and the net total of shots equal to the average net total of shots scored by the winners of all the other games played in the same round/s of the same section.

If, without consent from the Controlling Body, then suitable disciplinary action may be taken by Bowls SA..

6.8 Scoring

- 6.8.1 Games shall consist of fifteen ends with three points for each game won and one point for a tie. (refer 6.2 for change of format)
- 6.8.2 The winners and runners-up in each section will be decided by the following sequential criteria:
Total points, highest net score, highest shot percentage (i.e. shots for divided by shots against), the side that won the game between the two sides in sectional play.
- 6.8.3 The final and shall be played over 15 ends. If tied, an extra end/s will be played until a result is achieved.
- 6.8.4 Both losing semi-finalists or runners-up if there only two sections will receive Bronze medals
- 6.8.5 The remaining teams are to be kept occupied in a short format (for example a pro10 type format.)

7. DRUG TESTING

The Committee must be aware of the implications of the testing requirements of the South African Institute for Drug Free Sport.

8. ACCOMMODATION

- 8.1 Accommodation and all expenses such as meals, are for each District's own account or as determined by the Executive.
- 8.2 The Bowls SA Office will make the necessary bookings for the Executive and Officials they require to be present at these Championships.

9. TRANSPORT

The Districts shall be responsible for their own transport but where

possible the Tournament Committee should assist them to obtain such transport.

10. EVENING ENTERTAINMENT AND FUNCTION/S

- 10.1 It is also advisable to arrange some light entertainment after play. This should be inexpensive and allow for audience participation.
- 10.2 A function, preferably at the venue of play, may be arranged for the players, managers, the Executive and officials at a nominal cost should sponsorship not be obtained.

11. CLUBS AND GREENS

- 11.1 The entries shall determine the number of greens to be utilised and the sections will change greens each day. This might entail the use of two or more Clubs in close proximity.
- 11.2 Rinks must be set out in the morning and afternoon direction on alternate days.

12. TECHNICAL OFFICIALS

- 12.1 As the participants are generally new to the game it is essential that whilst Technical Officials should apply the Laws, they should be particularly sensitive in the manner in which they carry out their duties.

13. GENERAL

13.1 Managers' Meetings

Before the commencement of the Tournament the Chairman of the Tournament Committee shall convene a meeting of Managers at which they will be handed a file consisting of:

- 13.1.1 The programme of events and any other relevant information;
- 13.1.2 Two copies of Form A – Team Declaration

13.1.3 Meal Tickets for all their players and themselves;

13.1.4 A voting paper on which the side's nomination for the "Personality of the Tournament". This voting paper must be handed to the Committee's Secretary no later than 30 minutes after the last game of the section play-offs has been completed. The player who receives the most votes will receive the floating trophy for the Personality of the Tournament.

13.1.5 A further meeting shall be called at a time convenient to the Tournament Committee, if deemed necessary.

13.1.6 Recommendations of changes or improvements to this Tournament may be made in writing by the Managers and handed to the Tournament Committee. These Managers reports to be forwarded to Bowls SA.

13.2 Scorecards, Scoreboards & Flipboards

13.2.1 A scorecard for each game must be kept and signed by both Skips at the conclusion of each game. The Skip of the team losing the toss shall keep the scorecard, which must be updated after each end.

13.2.2 The score-board must be kept by the skip winning the toss. He/she shall also ensure that the scoreboard and/or flipboard agree with the card at all times.

13.2.3 The skips may delegate these duties to a team member, but by signing the card, is ultimately responsible for the final score being correct

13.2.4 Flipboards may be used for each session of play but definitely for the finals. The name of the Districts must be displayed on the flipboards. Special attention should be given to displaying colour identification on the flipboards to match the coloured discs used by the players.

13.3 Discs

13.3.1 Each District should supply or be supplied with coloured discs for easy identification by the spectators.

13.3.2 The Tournament Committee shall reserve the right to supply two contrasting colours to be used in the finals to avoid confusion particularly amongst the spectators.

14. DRESS

Players within a team are to be uniformly dressed according to Bowls SA requirements.

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